**Jose Limon**

Environment Artist

Joselimon3d.weebly.com

(760)899-5827

[Joselimon3d@live.com](mailto:Joselimon3d@live.com)

**Software/Technical Knowledge**

-Maya -Zbrush -Photoshop -After Effects

-Flash -Unwrapping -Texturing -Lighting

-Rendering -Compositing/Editing -Modeling

-Bump, Spec, and Normal Mapping

**Traditional Art Skills**

-Sculpting -Drawing

**Creative Experience**

***CBS Digital*** –Internship 2013

-Panavision

-Modeled lens and internal parts for Panavision, which were for a demonstration video showing the new camera model.

-Star Trek

-Worked on VFX for a scene in season six.

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**First Contact** –3D Animated Short2013

-Environment Artist -Texture Artist

-Lighter -Unwrapper

-Set Dresser

**Sweet Revenge** – 2D Flash Animated Short 2012

-Environment Artist -Prop Artist

**Education**

The Art Institute of California–Inland Empire 2009-2013

-Bachelor of Science, Media Arts and Animation

-Environment Artist/Asset Artist

Coachella Valley High School 2005-2009

**Work Experience**